**PLAYER PROGRAMMER**

Rocksteady Studios is looking to add to its family of permanent staff. We are looking for an experienced and enthusiastic **gameplay programmer** who is ready for the challenge of bringing the Suicide Squad to life in our upcoming multiplayer AAA title on next generation platforms.

**Key Responsibilities**

* As a member of the Player Team you will be responsible for delivering a range of gameplay features including character traversal mechanics, camera, and controls.
* You will be working closely with designers, producers, animators, artists, and QA to drive features through all stages of production, as well as the other Player Team coders, taking a collaborative approach.
* You will be responsible for implementing features to a high quality, in a network friendly manner, providing tools, documentation and support including automated tests and low-level debugging.
* You will have a focus on both fast iteration but also maintainable, well-structured high-quality code.
* You will be a positive, pro-active, and contributing team member, both within the team and across the studio.
* [Apply For Job](https://jobs.rocksteadyltd.com/player-programmer)

**Technical Requirements**

* An advanced understanding of C++.
* Solid understanding of 3D maths.
* Experience working on reactive, intuitive, real time gameplay mechanics.

**Skill Requirements**

* Excellent communication skills and a passion for collaboration.
* Must be a team player and appreciate the importance of listening to others.
* An interest in game design.
* An enthusiasm for collaboration.
* A passion for all kinds of video games!

**Benefits**

* Private family medical care.
* Private family dental care.
* Excellent pension scheme.
* Excellent annual bonus scheme.
* £1,000 to £5,000 Finder’s fee for helping recruitment.
* 25 days of paid holiday + 8 public holidays per year.
* 2 days off per year to support a charity of your choice.
* The studio closes between Xmas and New Year (Discretionary)
* Comprehensive Relocation Support.
* Tons of studio clubs to help you get to know people:
  + Comic book, Wargaming, Board games, Homebrewing, Chess, New Parents, Photography, Film nights.
* Yoga 5x per week at lunchtimes in our mocap room.
* Football 2x per week at lunchtimes.
* Life Drawing 1x per week in the evening.
* World-class training speakers hosted on-site.
* Access to multiple online training websites.
* Access to the entire DC back catalogue on Comixology.
* Monthly team meals/outings.
* On-site subsidised Masseuse.